2016-11-01
A young boy named Link must defeat evil at every turn on his long, perilous quest to find the Triforce and deliver it to Princess Zelda! The Legend of Zelda: Legendary Edition contains two volumes of the beloved The Legend of Zelda manga series, presented in a deluxe format featuring new covers and color art pieces by Akira Himekawa. The battle for Hyrule and the Sacred Realm has begun! A young boy named Link must defeat evil on his long, perilous quest to find the spiritual stones that hold the key to the Triforce, and deliver them to Zelda, princess of the land of Hyrule. Young Link embarks on a perilous quest to find three spiritual stones that hold the key to the Triforce, the wielder of which will rule the world! Link's plan is to deliver the stones to the Princess of the mystical land of Hyrule, Zelda. But obstacles abound and his long journey has only just begun!

The Legend of Zelda: Ocarina of Time-Tim Summers
2021-01-27
Some 22 years after its creation, The Legend of Zelda: Ocarina of Time is still held in high critical regard as one of the finest examples of the video game medium. The same is true of the game’s music, whose superlative reception continues to be evident, whether in the context of the game or in orchestral concerts and recordings of the game's music. Given music’s well-established significance for the video game form, it is no coincidence that music is placed at the forefront of this most lauded and loved of games. In Ocarina of Time, music connects and unifies all aspects of the game, from the narrative conceit to the interactive mechanics, from the characters to the virtual worlds, and even into the activity of legions of fans and gamers, who play, replay, and reconfigure the music in an enduring cultural site that has Ocarina of Time at its center. As video game music studies begins to mature into a coherent field, it is now possible to take the theoretical apparatus and critical approaches that have been developed in antecedent scholarship and put these into practice in the context of an extended concrete game.
example. The most extensive investigation into the music of a single
game yet undertaken, this book serves three important primary
purposes: first, it provides a historical-critical account of the music of an
important video game text; second, it uses this investigation to explore
wider issues in music and media studies (including interactivity, fan
cultures, and music and technology); and third, it serves as a model for
future in-depth studies of video game music.
The Legend of Zelda-John Chance 2011 • Never get lost with maps of
Hyrule and its treacherous dungeons! • No enemy can stop you with our
expert strategies—including every boss! • Solutions for every puzzle,
both in Hyrule and all dungeons. • Locations revealed for all Heart
Containers, Gold Skulltulas, secret grottoes, and more. • Detailed
information on unlocking and completing the challenging Master Quest.
• Bonus Poster!
The Legend of Zelda- 2016 "Young Link embarks on a perilous quest to
find three spiritual stones that hold the key to the Triforce, the wielder
of which will rule the world! Link's plan is to deliver the stones to the
Princess of the mystical land of Hyrule, Zelda. But obstacles abound and
his long journey has only just begun!"--Back cover.
The Legend of Zelda-Elizabeth M. Hollinger 1998-11-01 Detailed maps
of every city and dungeon Strategies for defeating all the enemies
Locations of all Heart Containers and Gold Skulltulas Solutions for all
puzzles Bonus items revealed All hidden items revealed
Legend of Zelda-Jason Rich 1998-11-01 With a beautiful full-color
interior and a distinctively different approach, this official guide will
help Nintendo 64 users master this complex role-playing game.
The Legend of Zelda Ocarina of Time-BradyGames Staff 1998 Zelda 64
introduces the element of time travel to the Zelda series. This strategy
guide will help gamers take advantage of all the bestiary, weapons,
magic, items, and secrets.
The Legend of Zelda: Hyrule Historia-Eiji Aonuma 2020-04-14 Make
sure to check out the other installments in this unparalleled collection of
historical information on The Legend of Zelda franchise with the New
York Times best selling The Legend of Zelda: Art & Artifacts and The
Legend of Zelda: Encyclopedia. Also look for The Legend of Zelda:
Breath of the Wild — Creating a Champion for an indepth look at the art,
lore, and making of the best selling video game! Dark Horse Books and
Nintendo team up to bring you The Legend of Zelda: Hyrule Historia,
containing an unparalleled collection of historical information on The Legend of Zelda franchise. This handsome digital book contains never-before-seen concept art, the full history of Hyrule, the official chronology of the games, and much more! Starting with an insightful introduction by the legendary producer and video-game designer of Donkey Kong, Mario, and The Legend of Zelda, Shigeru Miyamoto, this book is crammed full of information about the storied history of Link's adventures from the creators themselves! As a bonus, The Legend of Zelda: Hyrule Historia includes an exclusive comic by the foremost creator of The Legend of Zelda manga — Akira Himekawa!

The Legend of Zelda: Ocarina of time-Akira Himekawa 2008 A boy named Link sets out on a quest to deliver the Emerald, one of the three spiritual stones that hold the key to controlling the land of Hyrule, to Zelda, the country's princess, facing many perils on his journey.

How to Play Video Games-Nina Huntemann 2019-03-26 Forty original contributions on games and gaming culture What does Pokémon Go tell us about globalization? What does Tetris teach us about rules? Is feminism boosted or bashed by Kim Kardashian: Hollywood? How does BioShock Infinite help us navigate world-building? From arcades to Atari, and phone apps to virtual reality headsets, video games have been at the epicenter of our ever-evolving technological reality. Unlike other media technologies, video games demand engagement like no other, which begs the question—what is the role that video games play in our lives, from our homes, to our phones, and on global culture writ large? How to Play Video Games brings together forty original essays from today’s leading scholars on video game culture, writing about the games they know best and what they mean in broader social and cultural contexts. Read about avatars in Grand Theft Auto V, or music in The Legend of Zelda: Ocarina of Time. See how Age of Empires taught a generation about postcolonialism, and how Borderlands exposes the seedy underbelly of capitalism. These essays suggest that understanding video games in a critical context provides a new way to engage in contemporary culture. They are a must read for fans and students of the medium.

Hal Leonard Ocarina Method-Cris Gale 2016-06-01 (Ocarina). The Hal Leonard Ocarina Method is a comprehensive, easy-to-use beginner's guide, designed for anyone just learning to play the ocarina. Inside you'll find loads of techniques, tips and fun songs to learn and play. The
accompanying online video, featuring author Cris Gale, provides further instruction as well as demonstrations of the music in the book. Topics covered include: a history of the ocarina * types of ocarinas * breathing and articulation * note names and key signatures * meter signatures and rhythmic notation * fingering charts * many classic folksongs * and more.

The Legend of Zelda Ocarina of Time Game Guide Unofficial-Chala Dar 2017-09-21 *UNOFFICIAL GUIDE* Do you want to dominate the game and your opponents? Do you struggle with making resources and cash? Do you want the best items? Would you like to know how to download and install the game? If so, we have got you covered. We will walk you through the game, provide professional strategies and tips, as well as all the secrets in the game. What You'll Discover Inside: - How to Download & Install the Game. - Professional Tips and Strategies. - Cheats and Hacks. - Skull Mask. - Deku Stick. - Money Making. - Side Quests. - Beat the Game! - Secrets, Tips, Cheats, Unlockables, and Tricks Used By Pro Players! - How to Get Tons of Resources. - PLUS MUCH MORE! So, what are you waiting for? Once you grab a copy of our guide, you'll be dominating the game in no time at all! Get your Pro tips now. Scroll to the top of the page and click add to cart to purchase instantly.

The Psychology of Zelda-Anthony Bean, Phd 2019-02-19 It's dangerous to go alone! Take this (book). For more than 30 years, The Legend of Zelda—which immerses players in a courageous struggle against the shadowy forces of evil in a world of high fantasy—has spanned more than 30 different installments, selling over 75 million copies. Today, it is one of the most beloved video game franchises around the globe. Video game sales as a whole have continued to grow, now raking in twice as much money per year as the entire film industry, and countless psychologists have turned their attention to the effects gaming has on us: our confidence, our identity, and our personal growth. The Psychology of Zelda applies the latest psychological findings, plus insights from classic psychology theory, to Link, Zelda, Hyrule, and the players who choose to wield the Master Sword. In The Psychology of Zelda, psychologists who love the games ask: How do Link’s battles in Ocarina of Time against Dark Link, his monstrous doppelganger, mirror the difficulty of confronting our personal demons and the tendency to be our own worst enemies? What lessons about pursuing life’s greater meaning can we take away from Link’s quests through Hyrule and
beyond the stereotypical video game scenario of rescuing a Princess (Zelda)? What do we experience as players when we hear that familiar royal lullaby on the ocarina, Saria’s spirited melody in the Lost Woods, or the iconic main theme on the title screen? How do the obstacles throughout Majora’s Mask represent the Five Stages of Grief? What can Link’s journey to overcome the loss of the fairy Navi teach us about understanding our own grief and depression? Why are we psychologically drawn to the game each and every time a new version becomes available even when they all have a similar storyline? Think you’ve completed the quest? The Psychology of Zelda gives you new, thrilling dungeons to explore and even more puzzles to solve.

The Legend of Zelda Encyclopedia-Nintendo 2018-06-19 This 320-page book is an exhaustive guide to The Legend of Zelda from the original The Legend of Zelda to Twilight Princess HD. Make sure to check out the other installments in this unparalleled collection of historical information on the Legend of Zelda Franchise with the New York Times Best Selling books The Legend of Zelda: Hyrule Historia and The Legend of Zelda: Art & Artifacts! A comprehensive collection of enemies and items, potions to poes, an expansion of the lore touched upon in Hyrule Historia, concept art, screencaps, maps, main characters and how they relate, languages, and much, much more, including an exclusive interview with Series Producer, Eiji Aonuma! This, the last of The Goddess Collection trilogy, which includes Hyrule Historia and Art & Artifacts, is a treasure trove of explanations and information about every aspect of The Legend of Zelda universe! An exhaustive compendium of everything from the first 30 years of The Legend of Zelda. An expansion of information from The Legend of Zelda timeline. Rare development sketches of your favorite characters. An extensive database of items and enemies.

The Legend of Zelda Series for Easy Piano-Koji Kondo 2011-11-04 After decades of anticipation, Alfred is proud to release the officially licensed, collectible sheet music companion folios to The Legend of Zelda™ video game series. The 33 arrangements in this Easy Piano edition contain the instantly recognizable melodies beloved by generations of gamers around the globe. From Koji Kondo's iconic "The Legend of Zelda™ Main Theme" to The Legend of Zelda™: Spirit Tracks themes, the dozens of pieces in this book represent two and a half decades of Nintendo® video game favorites. Adding to the fun, graphics from the corresponding

The Legend of Zelda Coloring Book-Bright Coloring 2019-12-04 Amazon best gift ideas for all season Usage: Coloring Book for Children Activity Book Relaxation And Patience Hand And Eye Coordination Improves Handwriting Improves Focus Improves Knowledge Improves Confidence Improves Motor Skill Stimulates Creativity Self-Expression Color Recognition Therapeutic Enhance Pencil Grip Language Development
Parent-child bonding
Learning to plan
Learning to recognize colors
Promotes Creativity and Imagination
the leaderboard, nintendo zelda, nintendo, legend of zelda: link's awakening, link's awakening, majora's mask, ocarina of time, legend of zelda ocarina of time, legend of zelda: breath of the wild, zelda breath of the wild, legend of zelda timeline explained, zelda timeline explained, complete zelda timeline, the complete legend of zelda timeline, zelda timeline, legend of zelda timeline, the legend of zelda timeline, legend of zelda, the legend of zelda

The Legend of Zelda: Ocarina of time-Akira Himekawa 2008
A boy named Link sets out on a quest to deliver the Emerald, one of the three spiritual stones that hold the key to controlling the land of Hyrule, to Zelda, the country's princess, facing many perils on his journey.

The Legend of Zelda Series for Guitar-Koji Kondo 2011-05-19
Video game soundtracks both old and new feature work by some of the greatest composers of our time. Orchestras all over the world play entire concerts of video game music. This collection of themes from The Legend of Zelda™ series is arranged for solo guitar performance with full notation and TAB. Each song is arranged in easy guitar keys at an easy--intermediate level, and all pieces are suitable for recitals, concerts, and solo performances. There are 33 songs drawn from The Legend of Zelda™, Zelda II™ - The Adventure of Link™, The Legend of Zelda™: A Link to the Past™, The Legend of Zelda™: Link's Awakening™, The Legend of Zelda™: Ocarina of Time™, The Legend of Zelda™: Majora's Mask™, The Legend of Zelda™: The Wind Waker™, The Legend of Zelda™: Four Swords Adventures, The Legend of Zelda™: Twilight Princess, The Legend of Zelda™: Phantom Hourglass, and The Legend of Zelda™, Spirit Tracks. "Best in Show" Award at Winter NAMM 2012 presented by Music Inc. magazine.

The Legend of Zelda- 2017
"The Legend of ZeldaTM: Art and Artifacts contains over four hundred pages of fully realized illustrations from the entire thirty-year history of The Legend of ZeldaTM"--

How to Draw the Legend of Zelda-Michael Teitelbaum 2004-01-01
Provides step-by-step instructions for drawing Princess Zelda, Link, King Dodongo, Deku Scrub, and other characters from the video game "The Legend of Zelda."

The Legend of Zelda Series for Piano-Koji Kondo 2011-11-01
After decades of anticipation, Alfred is proud to release the officially licensed,
The Legend of Zelda Official Sticker Book (Nintendo)-Courtney Carbone 2018-01-02 Fans of Nintendo's classic Legend of Zelda games are sure to love this full-color activity book featuring Link, Princess Zelda, and their adventures in Hyrule. Includes more than 800 stickers. Full color. Consumable.

Easy Pop Melodies for Ocarina-Hal Leonard Corp. 2018-06-01 (Ocarina). Arranged for 10-, 11-, or 12-hole ocarinas, this collection features 30 pop hits even beginners can play! Songs include: Believer * Candle in the Wind * Every Breath You Take * Hallelujah * Hey, Soul Sister * I'm Yours * My Girl * Perfect * Roar * Shake It Off * The Sound of Silence * Sweet Caroline * Uptown Girl * Yesterday * and more.

Mythopoeic Narrative in the Legend of Zelda-Anthony G. Cirilla 2020 "Twelve essays explore Zelda's mythmaking from the standpoint of literary criticism, videogame theory, musicology, ecocriticism, pedagogy, and more"--

Legend of Zelda: A Link to the Past-Shotaro Ishinomori 2015-05-05 A full-color graphic novel by manga legend Shotaro Ishinomori based on the classic video game The Legend of Zelda: A Link to the Past. The Legend of Zelda: A Link to the Past is an adaptation of the beloved, internationally bestselling video game originally released for Nintendo’s Super Entertainment System. This comic book version by Shotaro Ishinomori (Cyborg 009, Kamen Rider) was first serialized in Nintendo Power magazine and later collected into a graphic novel. Long out of print, this stunning, full-color graphic novel is now available once again!

A Traveler at the Gates of Wisdom-John Boyne 2020-08-11 From the bestselling author of A Ladder to the Sky—“a darkly funny novel that races like a beating heart” (People)—comes a new novel that plays out across all of human history: a story as precise as it is unlimited. This story starts with a family. For now, it is a father and a mother with two sons, one with his father’s violence in his blood, one with his mother’s artistry. One leaves. One stays. They will be joined by others whose deeds will determine their fate. It is a beginning. Their stories will intertwine and evolve over the course of two thousand years. They will meet again and again at different times and in different places. From Palestine at the dawn of the first millennium and journeying across fifty countries to a life among the stars in the third, the world will change
around them, but their destinies remain the same. It must play out as foretold. From the award-winning author of The Heart’s Invisible Furies comes A Traveler at the Gates of Wisdom, an epic tale of humanity. The story of all of us, stretching across two millennia. Imaginative, unique, heartbreaking, this is John Boyne at his most creative and compelling.

Steel Battalion-Phillip Marcus 2002-11-01 A prime feature of this game guide is a detailed walkthrough for all 12 levels. Expert tactics for each challenging mission are also included. Complete Vertical Tank and weapon coverage is given, along with comprehensive coverage of the 40+ button simulation controller, packaged with the game. Game secrets, including hidden missions and enemy robots, are revealed.

Retro Gaming Hacks-Chris Kohler 2005-10-12 Maybe it was the recent Atari 2600 milestone anniversary that fueled nostalgia for the golden days of computer and console gaming. Every Game Boy must ponder his roots from time to time. But whatever is driving the current retro gaming craze, one thing is certain: classic games are back for a big second act, and they're being played in both old and new ways. Whether you've just been attacked by Space Invaders for the first time or you've been a Pong junkie since puberty, Chris Kohler's Retro Gaming Hacks is the indispensable new guide to playing and hacking classic games. Kohler has compiled tons of how-to information on retro gaming that used to take days or weeks of web surfing to track down and sort through, and he presents it in the popular and highly readable Hacks style. Retro Gaming Hacks serves up 85 hard-nosed hacks for reviving the classic games. Want to game on an original system? Kohler shows you how to hack ancient hardware, and includes a primer for home-brewing classic software. Rather adapt today's equipment to run retro games? Kohler provides emulation techniques, complete with instructions for hacking a classic joystick that's compatible with a contemporary computer. This book also teaches readers to revive old machines for the original gaming experience: hook up an Apple II or a Commodore 64, for example, and play it like you played before. A video game journalist and author of Power Up: How Japanese Video Games Gave the World an Extra Life, Kohler has taught the history of video games at Tufts University. In Retro Gaming Hacks, he locates the convergence of classic games and contemporary software, revealing not only how to retrofit classic games for today's systems, but how to find the golden oldies hidden in contemporary programs as well. Whether
you’re looking to recreate the magic of a Robotron marathon or simply crave a little handheld Donkey Kong, Retro Gaming Hacks shows you how to set the way-back dial.

Understanding Video Game Music-Tim Summers 2016-09-08
Understanding Video Game Music develops a musicology of video game music by providing methods and concepts for understanding music in this medium. From the practicalities of investigating the video game as a musical source to the critical perspectives on game music - using examples including Final Fantasy VII, Monkey Island 2, SSX Tricky and Silent Hill - these explorations not only illuminate aspects of game music, but also provide conceptual ideas valuable for future analysis.

Music is not a redundant echo of other textual levels of the game, but central to the experience of interacting with video games. As the author likes to describe it, this book is about music for racing a rally car, music for evading zombies, music for dancing, music for solving puzzles, music for saving the Earth from aliens, music for managing a city, music for being a hero; in short, it is about music for playing.

The Legend of Zelda: Twilight Princess-Akira Himekawa 2018-03-13
Link must defeat evil at every turn in his perilous quest to help Princess Zelda! Once upon a time, wizards tried to conquer the Sacred Realm of Hyrule. The Spirits of Light sealed the wizards’ power within the Shadow Crystal and banished them to the Twilight Realm beyond the Mirror of Twilight. Now, an evil menace is trying to find Midna, Princess of the Twilight Realm, and the fragments of the Shadow Crystal to gain the power to rule over both the Twilight Realm and the World of Light. Link and Midna journey toward Death Mountain, seeking a power that can save Hyrule from the Shadow King. In the face of so many obstacles, Link must steel himself to overcome his own doubts and to find Ilia and the other villagers kidnapped by the forces of evil. But even if Link can defeat these challenges, he still has to find the shards of the Shadow Crystal. The quest continues in the Shadow Realm...

Ludomusicology-Melanie Fritsch 2016-09-01 The last half-decade has seen the rapid and expansive development of video game music studies. As with any new area of study, this significant sub-discipline is still tackling fundamental questions concerning how video game music should be approached. In this volume, experts in game music provide their responses to these issues. This book suggests a variety of new approaches to the study of game music. In the course of developing...
ways of conceptualizing and analyzing game music it explicitly considers other critical issues including the distinction between game play and music play, how notions of diegesis are complicated by video game interactivity, the importance of cinema aesthetics in game music, the technicalities of game music production and the relationships between game music and art music traditions. This collection is accessible, yet theoretically substantial and complex. It draws upon a diverse array of perspectives and presents new research which will have a significant impact upon the way that game music is studied. The volume represents a major development in game musicology and will be indispensable for both academic researchers and students of game music.

The Legend of Zelda-Debra McBride 2001 Tips for Controlling Chaos using the Rod of Seasons Time Travel tactics using the Harp of Ages How to use the Innovative Link System Statistics on all of Link's Friends and Enemies Comprehensive maps outlining every searchable area

The Legend of Zelda: Legendary Edition, Vol. 2-Akira Himekawa 2017-01-10 A young boy named Link must defeat evil at every turn on his long, perilous quest to find the Triforce and deliver it to Princess Zelda! The Legend of Zelda: Legendary Edition contains two volumes of the beloved The Legend of Zelda manga series, presented in a deluxe format featuring new covers and color art pieces by Akira Himekawa. The battle for Hyrule and the Sacred Realm has begun! A young boy named Link must defeat evil on his long, perilous quest to find the spiritual stones that hold the key to the Triforce, and deliver them to Zelda, princess of the land of Hyrule. Link's adventures across Hyrule introduce him to two powerful allies—the Oracle of Seasons and the Oracle of Ages—and pit him against a pair of negarious villains—General Onox and the Sorceress of Shadows. To win the day he must quest from winter to summer and beyond the veil of time itself.

LEGEND OF ZELDA OCARINA OF TIME GAME GUIDE UNOFFICIAL.-CHALA DAR.

Legend of Zelda Majoras Mask-Elizabeth Hollinger 2000 "The Legend of Zelda: Majora's Mask" builds on the Legend of Zelda franchise. This sequel features Link in an adventure that takes him to a parallel universe and an alternate version of Hyrule. This official strategy guide shows how to save Link's friends by using the power of mystical masks.

The Legend of Zelda, Vol. 2-Akira Himekawa 2008-12-02 After completing his training Link begins his journey to find the remaining
Sages. Meanwhile, Ganondorf continues looking for Princess Zelda and plotting to capture Link with the aid of the witches known as Twinrova. At the urging of the mysterious Sheik, Link enters the Haunted Wasteland to find Zelda. The journey will be dangerous, but Link is determined to overcome Twinrova's traps and survive to face Ganondorf in an epic final battle!

Big Book of Zelda-Kyle Hilliard 2017-10-15 The Legend of Zelda: Breath of the Wild is one of the highest-rated, fastest-selling video games of all time, a new crown jewel in the beloved Legend of Zelda series. Having just celebrated its 30th anniversary, the universe of the Legend of Zelda is clearly ever-evolving, gaining new fans and reminding the world why it continues to captivate. The Big Book of Zelda is a comprehensive look at everything to know and love about your favorite games with character profiles, gameplay tips, little-known facts, and more. From A Link to the Past, to Ocarina of Time, to Twilight Princess, and featuring extensive coverage of Breath of the Wild, this is the ultimate guide for fans old and new to explore Hyrule and capture the Triforce!

Three Hearts and Three Lions-Poul Anderson 2015-11-24 Transported to a medieval realm of magic and myth, a World War II resistance fighter undertakes a perilous quest in this classic fantasy adventure. Holger Carlsen is a rational man of science. A Danish engineer working with the Resistance to defeat the Nazis, he is wounded during an engagement with the enemy and awakens in an unfamiliar parallel universe where the forces of Law are locked in eternal combat with the forces of Chaos. Against a medieval backdrop, brave knights must take up arms against magical creatures of myth and faerie, battling dragons, trolls, werewolves, and giants. Though Holger has no recollection of this world, he discovers he is already well-known throughout the lands, a hero revered as a Champion of Law. He finds weaponry and armor awaiting him—precisely fitted to his form—and a shield with three hearts and three lions emblazoned upon it. As he journeys through a realm filled with wonders in search of the key to his past, Holger will call upon the scientific knowledge of his home dimension, the destinies of both worlds hanging in the balance. Before Thomas Covenant, Roger Zelazny’s Amber, and J. R. R. Tolkien’s The Lord of the Rings, the great Poul Anderson introduced readers to the Middle World and the legendary hero Ogier the Dane. Inventive and exciting, Three Hearts and Three Lions is a foray into fantasy that employs touches of science fiction from
an award-winning master of the speculative.
The Ultimate Guide To The Legend of Zelda A Link to the Past-BlackNES Guy 2017-09-19 Think you have mastered The Legend Of Zelda A Link To The Past?? Think again! Its Time To Save Hyrule from The Dark World This unofficial guide as over 200 pages of everything you need to know to become the hero that saves Hyrule. Find every heart piece, secret caves and detailed strategies on how to beat each boss in every dungeon. Take a look at this guide and you will be getting a brief history on this game, what made it so popular and the impact it had on the gaming world. It doesn't matter if you play it on the SNES Classic or the original SNES, this game is a favorite on everybody's list. First time players or longtime masters will LOVE this guide! Inside get the best tips on: What items to collect before heading into the first dungeon Detailed maps for each dungeon and were all the special items are How to find hidden caves throughout Hyrule Multiple maps of the Overworld with hidden locations and items marked The best and fastest way to defeat all the bosses including Ganon! And More Don’t delay, BUY THIS GUIDE today and discover some of the best secrets that The Legend Of Zelda has to offer!
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